

# Predicting Stock Prices

Riga workshop 28-29/11 1997  
Thomas Hellström

- ☀ Common viewpoints
- ☀ Types of in and out data
- ☀ Prediction as Inductive Learning
- ☀ Performance evaluation

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## Thomas Hellström

- ☀ "Industrial" background:
- ☀ Ionospheric research at EISCAT
- ☀ Product development in my own company Seapacer AB
  - Optimisation and Control computers for ferries
  - Real time data analysis
- ☀ Teaching Artificial Intelligence at Umeå University
- ☀ Involved in the financial research project at Mälardalens högskola.
- ☀ The work I will present is done in collaboration with Kenneth Holmström

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## What's so special about predictions of Stock time series?

- ⊖
- A hard problem! Is it even possible?
- Looks very much like random walk!
- The process is "regime shifting". The markets move in and out of periods of "turbulence", "hause" and "baise". Hard for traditional algorithms!
- The evaluation of predictability is extremely hard! When have we learned and when have we memorised?
- ⊕
- A successful prediction algorithm does not have to give predictions for all points in the time series. Can we predict predictability?



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## Common viewpoints

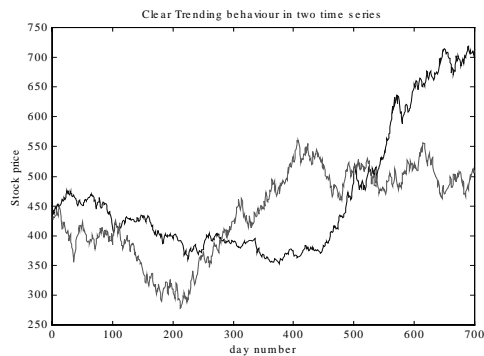
- 1 ☀ **The efficient market hypothesis**  
The prices reflect ALL available information and new information is assimilated immediately. Implies a random walk. "Impossible to predict!"
- ☀ **Traders viewpoints**  
"Just a question of hard work and good intuition!"  
The market clearly goes through periods of positive and negative trends. It's just to identify the peaks and the troughs



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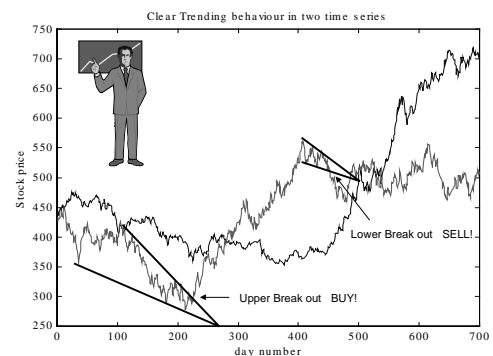
## What does the data look like?



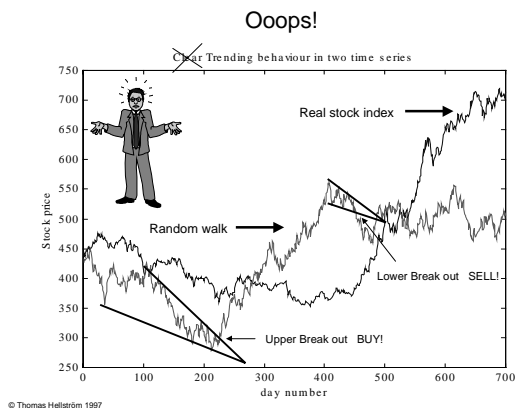
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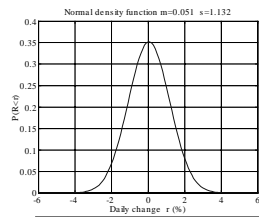
## Technical analysis: Triangles



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### Does the Dow Jones index follow a random walk?



- Normal distribution is a consequence of pure random walk.
- Statistics for daily changes Dow Jones 1984-1996:  
Mean=0.05% Std. dev.=1.1
- Question:  
How often can we expect a crash like november 1987 (-28% in one day) ?

r	P(R<r)	Years between events	No. of real obs.
0	5.00E-01	0	1063
-1	2.00E-01	0	201
-2	4.00E-02	0	56
-3	4.00E-02	1	19
-4	2.00E-04	23	9
-5	4.00E-06	982	3
-6	5.00E-08	88244	3
-7	3.00E-10	20,000,000	1
-8	6.00E-13	7000,000,000	1
-9	7.00E-16	6000,000,000,000	1

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### Data in Technical analysis

- Close price
  - Highest payed during day
  - Lowest payed during day
  - Volume (no. of traded stocks)
- “tick” data sometimes available

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### Stock price (High Low Close) and Volume



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### Data in Fundamental analysis

- 1) The general economy
  - inflation
  - interest rates
  - trade balance etc.
- 2) The condition of the industry
  - Other stock's prices, normally presented as indexes.
  - The prices of related commodities such as oil, metal prices and currencies
  - The value on competitors stocks

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### Data in Fundamental analysis

- 3) The condition of the company
  - p/e: Stock price divided by last 12 months earning per share
  - Book value per share: Net assets (assets minus liabilities) divided by total number of shares
  - Net profit margin: Net income divided by total sales
  - Debt ratio: Liabilities divided by total assets
  - Prognoses of future profits
  - Prognoses of future sales

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### Derived entities

- k-day Returns:

$$R_k(t) = \frac{y(t) - y(t-k)}{y(t-k)} \approx \log\left(\frac{y(t)}{y(t-k)}\right)$$

- Moving average of order k:

$$\text{mav}_k(y) \equiv (z(1), z(2), \dots, z(N))$$

$$z(t) \equiv \frac{1}{k} \sum_{i=1}^k y(t-i)$$

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### Derived entities

- Volatility (standard dev. of the log returns)

$$V = \sqrt{\frac{1}{N-1} \sum_{t=1}^N \ln\left(\frac{y(t)}{y(t-1)}\right)^2 - m^2}$$

where

$$m = \sqrt{\frac{1}{N} \sum_{t=1}^N \ln\left(\frac{y(t)}{y(t-1)}\right)}$$

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### Inductive Learning

Given: A set of N examples  $\{(x_i, z_i), i = 1, N\}$  and an unknown function  $f$  such that  $f(x_i) = z_i \quad \forall i$

The task of **pure inductive inference** or **induction** is:

Learn a function  $g$  that minimises the norm of the error

vector  $E: |E| = |(e_1, \dots, e_N)|$

where  $e_i = e(g(x_i), z_i)$

I.e:  $g$  should "approximate"  $f$

Note:

The error function  $e$  and the norm  $|E|$  are still not defined.

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### Inductive Learning

**The case of Prediction:**

Examples:  $\{(X(t), z(t+h)), t=1, N\}$

where  $h$  is the prediction horizon

Learn a function  $g$  that minimises  $|E| = |(e_1, \dots, e_N)|$  where  $e_i = e(g(X(t)), z(t+h))$

**Specifying a Prediction problem**

- "Inputs", i.e. The  $X$  vector
- "Output", i.e the  $z$  vector
- Error function  $e(g(x), z)$
- Vector norm for computing  $|E| = (e_1, \dots, e_N)$
- Bias for  $g$  (prior knowledge of  $g$ )

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### 1) Standard Time series approach

Inputs:  $X(t) = (y(t), \dots, y(t-k+1))$

Output:  $z(t+h) = y(t+h)$  where  $h$  is the prediction horizon

I.e Predict future prices with past prices

$$e_i = g(X(t)) - z(t+h)$$

$$|E| = \sqrt{\frac{1}{N-h-k+1} \sum_{t=k}^{N-h} e_i^2} \quad (\text{RMSE})$$

Typical choices of function  $g$ :

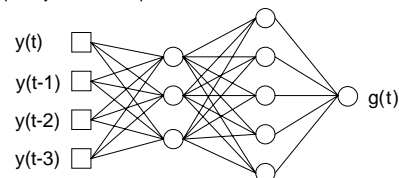
- $g(t) = \sum_{i=0}^k a_i y(t-i)$  AR-model
- $g$  is a general non linear function Neural network

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### Feed-forward neural network

- Input layer with 4 inputs
- Two Hidden layers with 3 and 5 nodes
- Output layer with 1 output node



The weights  $w$  are selected to minimise

$$|E| = \sqrt{\frac{1}{N-4} \sum_{t=4}^{N-1} (g_w(t) - y(t+1))^2}$$

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### 1) Standard Time series approach

**Drawbacks:**

- A stationary model is not realistic
- Fixed horizon not realistic. A profit 2 days ahead is as good as 1 day ahead.
- The MSE measure treats all predictions  $g$ , small as large as equal.

### 2) Pattern classification approach

Inputs:  $\mathbf{X}(t) = (R_1(t), R_5(t), R_{10}(t), R_{20}(t))$

Output:  $z(t+5) = R_5(t+5)$

$$e_t = \begin{cases} 1 & g(\mathbf{X}(t)) > \alpha \text{ AND } z(t) < 0 \\ 1 & g(\mathbf{X}(t)) < -\alpha \text{ AND } z(t) > 0 \\ 0 & \text{otherwise} \end{cases} \quad \alpha \text{ is a trading threshold } \geq 0$$

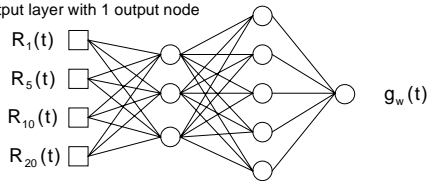
$$|E| = \sqrt{\frac{1}{N} \sum_{t=1}^N e_t^2}$$

$g$  can be used in a trading rule T:

$$T(t) = \begin{cases} \text{buy} & \text{if } g(\mathbf{X}(t)) > \alpha \\ \text{sell} & \text{if } g(\mathbf{X}(t)) < -\alpha \\ \text{do nothing} & \text{otherwise} \end{cases}$$

### Feed forward neural network

- Input layer with 4 inputs
- Two Hidden layers with 3 and 5 nodes
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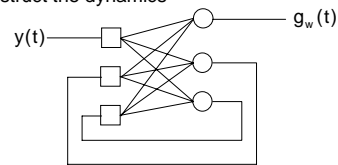


The weights  $w$  are selected to minimise:

$$|E| = \sqrt{\frac{1}{N-24} \sum_{t=20}^{N-5} e_t^2}$$

### Recurrent neural network

- Feedback to input layer
- The hidden layer stores previous values and can reconstruct the dynamics



The weights  $w$  are selected to minimise:

$$|E| = \sqrt{\frac{1}{N-4} \sum_{t=4}^{N-1} (g_w(t) - y(t+1))^2}$$

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### Technical Indicators

- The tools for Technical trading
- Include principles such as:
  - The trending nature of prices
  - Volume mirroring changes in price
  - Support/Resistance
- Examples:
  - Moving averages
  - Formations such as triangles
  - RSI - the relation between the average upward price change and the average downward price change within a time window normally 14 days backwards

### Technical Indicators

- Can often be described as a trading rule:

$$T(t) = \begin{cases} \text{buy} & \text{if } g(\mathbf{X}(t)) > \alpha \\ \text{sell} & \text{if } g(\mathbf{X}(t)) < -\alpha \\ \text{do nothing} & \text{otherwise} \end{cases}$$

where  $\mathbf{X}(t) = (y(t), \dots, y(t-k+1))$

- Example:

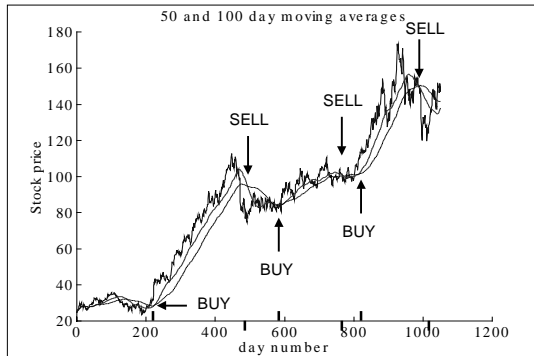
$$\text{mav}_k(y) \equiv \{z(1), z(2), \dots, z(N)\}$$

$$z(t) \equiv \frac{1}{k} \sum_{i=0}^{k-1} y(t-i)$$

$$g \equiv \Delta(\text{sign}(\text{mav}_{50}(y) - \text{mav}_{100}(y)))$$

$$\Delta v(t) \equiv v(t) - v(t-1)$$

$$g = \Delta(\text{sign}(\text{mav}_{50}(y) - \text{mav}_{100}(y)))$$



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## Relative stock performance

- Portfolio management
  - Minimise the variance in a portfolio by quadratic programming
  - Also possible with single stock methods by:

- Computing relative stocks:

$$y_1^R(t) = y_1(t) / \sum_{i=1}^K y_i(t) / K$$

- Ranking stock returns:

The stock with highest R gets rank 1:

$$\text{Rank}_k(t) = 1 + \left| \left\{ R_i(t) \mid R_i(t) > R_k(t), i = 1..N \right\} \right|$$

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## Benchmarks

- Naive prediction of stock prices:

$$y'(t) = y(t-1)$$

- Naive prediction of returns:

$$R'(t) = R(t-1)$$

The naive predictors are local minimum in many models e.g AR-models (but also Neural Networks):

$$y'(t) = \sum_{i=1}^K a_i y(t-i)$$

- Buy and hold:  
Buy at day 1 and sell at day N

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## Performance measures

- Theil coefficient:

Compares the RMSE (root mean square error) for our predictions with the naive price predictions

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Predicting  $\{y(t), t=1, N\}$  with  $\{y'(t), t=1, N\}$

$$T = \frac{\sqrt{\sum_{i=1}^N (y(t) - y'(t))^2}}{\sqrt{\sum_{i=1}^N (y(t) - y(t-1))^2}}$$

$T < 1$  for real predictive power

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## Performance measures

- Directional prediction "Hit rate"

Predicting  $\{R(t), t=1, N\}$  with  $\{R'(t), t=1, N\}$

$$H = \frac{|\{t \mid R(t)R'(t) > 0, t = 1, N\}|}{|\{t \mid R(t)R'(t) \neq 0, t = 1, N\}|}$$

For the naive return predictor:

$$H_N = \frac{|\{t \mid R(t)R(t-1) > 0, t = 1, N\}|}{|\{t \mid R(t)R(t-1) \neq 0, t = 1, N\}|}$$

- Normalised hit rate:

$$H_0 = \frac{H}{H_N} \quad H_0 < 1 \text{ for real predictive power}$$

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## Performance measures

Mean profit per trade:

- Trading rule approach:
  - "Run" the trading and compute the mean profit

- Time series approach:

$$\text{Mean profit} = \sum_{t=1}^N \text{sign}(y'(t) - y(t-1)) (y(t) - y(t-1)) / N$$

i.e.:

A trade is assumed at every time step, in the direction of the predicted change.

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### Evaluating performance

#### What is a reasonable goal?

- Efficient market hypothesis implies random walk which is impossible to predict!
- The ACF has very low values
- Nearest neighbour analysis shows very low correlation
- There are so few \$100 notes laying around!
- Published research (with proper evaluation) often shows about 54% hit rate.
- Even 54% real hit rate is enough to make a fortune!
- Compare with a casino: They don't know what number comes up next, they just improve the odds by adding the 0 and 00

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### Evaluating performance

- We are predicting a stock with equal numbers of moves up and down during one year of 250 trading days.
- Apply a totally random prediction algorithm on each day
- What is the probability that the hit rate > 54% ?

The distribution for number of hits is given by:

$$P(H = x) = \binom{250}{x} 0.5^x 0.5^{250-x}$$

$$P(H > x) = 1 - P(H \leq x) = 1 - \text{binocdf}(x, 250, 0.5)$$

$$x = 0.54 * 250 = 135 \text{ gives } P(H > 135) = 0.092$$

i.e. There is a 9% risk that a random algorithm gives 54% hit rate.

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### Evaluating performance

- We want to compare 100 indicators that each produce Sell and Buy signals on average once a week. The test period is 10 years! We demand 55% hit rate!
  - Apply 100 totally random prediction algorithm on each week.
  - The probability that any one of them gets exactly  $x$  hits is:  
 $P(H > x) = 1 - P(H \leq x) = 1 - \text{binocdf}(x, 500, 0.5)$   
 $P(H > 0.55 * 500) = 0.0112$
  - The probability that ANY of the 100 indicators produce 55% hit rate is 1-minus the probability that all are less than 55%:  
 $1 - (1 - 0.0112)^{100} = 0.68$
- How do know when we have learned?

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### Evaluating performance

#### Algorithm evaluation is a part of the learning process!

- It must be done "in sample" and not on the test set. Best: A final test on data that didn't exist at the time of the development of the algorithm
- It is sensitive to "over training".
- Be aware of the data-snooping problem!

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### Results so far

#### Used methods

- Artificial Neural Networks
- Fuzzy rule bases
- State space reconstruction and local models
- k nearest neighbour techniques
- Adaptive AR
- Hundreds of technical indicators

#### Results:

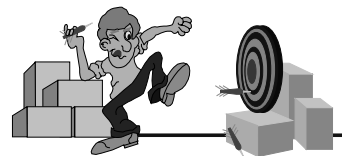
- No statistically significant predictions
- Significant seasonal patterns in data

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### Future work

- Finding regions with predictability
- How do we know that we have learned?
- Fundamental analysis much easier?
  - Problem: lack of huge amounts of data
- Other methods



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